

1 What is Autoplay Menu Designer

Autoplay Menu Designer is a powerful development tool to create dynamic and interactive Windows-based autorun applications or Web applications that are built on Microsoft Silverlight. It is the easiest way to create a professional autorun interface and generate autorun files for CD/DVDs from simple CDs for your friends to intricate business presentations and other multimedia products like software CDs, CD catalogs, CD presentations, CD photo albums and slide-shows.

Creation of autorun programs with Autoplay Menu Designer does not require any programming skills. Just click and drag your mouse a few times and build a dynamic and interactive menu interface which will pop up when you insert the CD into the CD-ROM drive. From the menu you can launch applications, open documents, play music files, and do much, much more.

To help you to create a new application more easily the Autoplay Menu Designer developers offer different templates. These templates determine the basic structure for a project and contain variety of all urgent styles, page layouts, objects, actions, etc. for advanced use. You can also create and save your own templates.

Autoplay Menu Designer gives you an ability to test your autorun-cd in full before burning the CD to make sure everything is as you like.

2 Features

Creation of Two Types of Application

Creating engaging and sophisticated Windows-based autorun applications or Web applications that are built on Microsoft Silverlight. Think to go cross-platform? The Web application allows you to distribute your application on any Mac/Windows computer that has a browser! Moreover, you can upload your app to a website and distribute it as a link.

Easy-to-use Interface

AutoPlay Menu Designer combines a page editor, an object properties tab, and a tree-view project content in one window. It lets you easily navigate the project content, insert and edit pages, objects and their properties without much fuss. This simple and intuitive interface has been reproduced many times but never reached this usability level before.

Drag-and-Drop Development

Creating professional multimedia software can be both easy and fun, thanks to Autoplay Menu Designer. In fact, with our WYSIWYG (what you see is what you get) visual design environment, anyone can do it! Simply drag and drop your media content (text, button, image, videos, Web browser, and much more) onto "pages" and then add interactivity built-in actions. It couldn't be easier!

Interactive Objects

Autoplay Menu Designer offers many basic objects to use for creating interfaces for your autorun

application. Object types include polyline, rectangle, ellipse, formatted text label, cool text, image, hot area, standard button, checkbox, radio button, RTF-text viewer, Macromedia Flash, Web browsers and Media player. Each object includes a variety of events and is fully customizable. All objects can react to mouse movements and clicks (for example change their colors, borders, fonts, etc), and perform a wide variety of actions. This means absolute freedom in creating user interfaces of any level of complexity.

Multi-Page Menus and "Page In Page" Function

Autoplay Menu Designer does not limit you to have just one screen of options that you can offer to your users. It's possible to have hundreds of pages that display information, launch documents and interact between pages. Autoplay Menu Designer allows placing several pages inside any page. This functionality gives you the freedom to create impressive multimedia presentations, training applications, application launchers and much more.

Professional Templates

Choose from a variety of ready-to-use projects and then modify them to fit your needs. We included examples of software installer menus, electronic journal, marketing brochures and many others. It's also easy to make your own project templates or to add templates made by others.

Localization Support for Your Application

You can create application with support of several languages. Active language can be changed at run time.

Custom Window Shapes

Forget about being restricted to rectangular windows. With the window mask feature, you can create windows of any size and shape you desire.

Custom Icons

Now you can pick your own project icon and have it show up in the window title bar, task bar and as the executable's icon.

Quick Preview

Click the preview button and try out your project whenever you want. There's no lengthy compiling process to wait for, so you can test changes as you make them.

Undo/Redo

Full support for undo and redo operations make it quick and easy to try out new ideas.

Align and Arrange

A full suite of alignment tools helps making your layout tasks quick. Simply select a group of objects and click the desired alignment button to line up their edges on the top, left, right or bottom. You can also easily distribute objects over a given space, make them all the same size, adjust their "z" order, and more.

Group, Lock and Hide

Professional design tools like object grouping allow you to move and work with multiple objects at once. The lock tools keep you from accidentally moving an object out of its place, while the hide and show features are great for trying out different designs.

Grid

Toggle on the grid for easy object placements. The automatic snapping feature makes it quick and hassle free to place them on the page perfectly aligned.

Hue, Saturation, Lightness

Autoplay Menu Designer provides you with filters and tools to make corrections to the color and tone of images. When you adjust the color and tone, you adjust elements such as hue, saturation or lightness.

Shadow , Transparency and Blending

With our support of additional image effects, you gain access to incredible shadow effects, blending options and opacity levels. In simple terms, it means that your projects will look better than ever!

Multilingual Support for Software Interface

You can select any of the language packs currently installed.

Support for all modern 32-bit and 64-bit Windows Platforms

The applications created by Autoplay Menu Designer are designed to work on all modern 32-bit and 64-bit Windows platforms. This includes Windows 2000, Windows XP, Windows Vista, Windows 7, Windows 8.

Other features

Editor features

- Gallery of ready-to-use objects for using inside of your project
- Full zoom support
- Full testing of the application before burning the CD
- Support of the hot-keys for all frequent operations

Runtime features

- Show, Hide objects
- Full screen support
- Transparency mode support for windows
- Tool tips support

Basic image formats support - BMP, JPEG, PNG, GIF, etc.

Basic music formats support - MP3, wma, wav

3 What's new in Autoplay Menu Designer 5

Now You Can Create a Web Application

Think to go cross-platform? This option allows you to distribute your application on any Mac/Windows computer that has a browser! Moreover, you can upload your app to a website and distribute it as a link.

New Graphic Core

The new graphic core empowers Autoplay Menu Designer 5. Objects look smoother in run-time and are more easily manipulated in design-time. A lot of new customization options allow you to tune the view of your application exactly the way you want.

New Run-time Module

The new powerful run-time module allows applications to execute faster, consuming less resources and providing stable performance whatever the complexity of the application is.

New User Interface

The user interface of the program was rebuilt from scratch to provide better user experience. Adjusting project settings, placing objects or editing properties and variables is absolutely transparent thanks to the brand new UI.

Support for Variables

Variables allow you to adjust the way the application is executed, modify properties or program complex behavior of your application. By means of internal and custom variables you can set up flexible interaction between the application and the user, while the registry variables promote easier manipulation of registry keys to save settings or read system parameters.

Standard Controls are Available

Autoplay Menu Designer 5 features Standard button, Checkbox, Radio button and EditBox controls. This allows you to create standard interfaces with typical controls. ListBox and ComboBox are coming soon!

New Timed Actions

The Timer object allows you to execute actions periodically, or after a specified time gap. Display reminders, pause execution or change behavior of the application at certain times.

Music Player

Use the music player object to create audio books, music collections and audio tutorials, or just add ambience to your application with a playlist of music files.

Pack Resources into the App

Autoplay Menu Designer now packs images, sounds and textures required by the application into a single standalone executable that doesn't need any third-party files to work.

Full Unicode Support

Now your app can deal with any language or even several languages simultaneously thanks to Unicode support for filenames and object names.